

# Barn and Farmstead Survey



**Successful Farming**

Property # \_\_\_\_\_ Property Address \_\_\_\_\_

Owner's Name \_\_\_\_\_ Owner's Address \_\_\_\_\_

County \_\_\_\_\_ Township \_\_\_\_\_ Section \_\_\_\_\_

Common Name \_\_\_\_\_ Latitude/Longitude \_\_\_\_\_

Surveyor \_\_\_\_\_ Date \_\_\_\_\_

Easting/Northing \_\_\_\_\_

## BARN

- CONDITION**
- Good
  - Fair
  - Poor
  - Altered
  - Ruins

### ROOF SHAPE

- Gable
- Gambrel
- Gothic
- Half monitor
- Mansard
- Monitor
- Ogee
- Round
- Shed

### ROOF COVERING

- Asphalt shingle
- Slate
- Steel: corrugated
- Steel: ribbed
- Steel: standing seam
- Wood shake
- Wood shingle
- Other: \_\_\_\_\_

### SIDING

- Steel: corrugated
- Steel: ribbed
- Wood: battens
- Wood: horizontal
- Wood: v-groove
- Other: \_\_\_\_\_

### PAINTING/DECORATION

- Painted?  No  Yes. Color: \_\_\_\_\_
- Names/dates/decoration?  No  Yes. Describe: \_\_\_\_\_

### OTHER FEATURES

- Cupola
- Dormer
- Lightning rod
- Ventilator
- Weather vane
- Other: \_\_\_\_\_

### FOUNDATION

- Bank
- Bridged
- On grade
- Piers
- Raised
- Ramped

### FOUNDATION MATERIALS

- Boulders
- Cement block
- Field stone
- Field stone-split
- Field stone-dressed
- Glazed tile
- Poured concrete

## FARMHOUSE

- CONDITION**
- Good
  - Fair
  - Poor
  - Altered
  - Ruins

### ROOF SHAPE

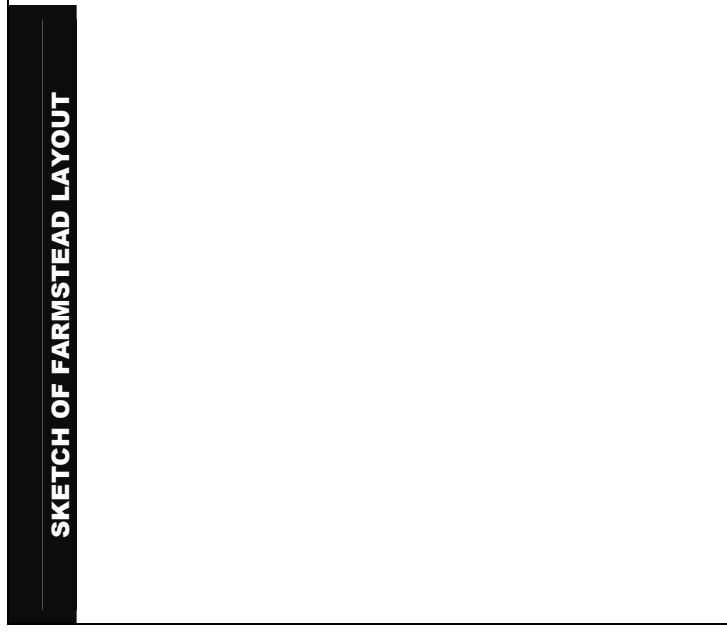
- Gable
- Gambrel
- Gothic
- Hip
- Mansard
- Shed
- Other: \_\_\_\_\_

### ROOF COVERING

- Asphalt shingle
- Slate
- Steel: corrugated
- Steel: ribbed
- Steel: standing seam
- Tile
- Wood shake
- Wood shingle
- Other: \_\_\_\_\_

### SIDING

- Color: \_\_\_\_\_
- Aluminum
- Brick
- Concrete block
- Stone
- Vinyl
- Wood: horizontal
- Wood: vertical
- Other: \_\_\_\_\_



### OTHER FEATURES

- Cupola
- Dormer
- Lightning rod
- Porch
- Weather vane
- Other: \_\_\_\_\_

### FOUNDATION MATERIALS

- Cement block
- Field stone
- Field stone – split
- Field stone – dressed
- Glazed tile
- Poured concrete
- Other: \_\_\_\_\_

### PICTURES

ROLL \_\_\_\_\_

FRAME(S) \_\_\_\_\_

# FARMSTEAD BUILDINGS

If building does not exist, check N/A box.

CONDITION	ROOF SHAPE	ROOF MATERIAL	SIDING MATERIAL	FOUNDATION TYPE	FOUNDATION MATERIAL	OTHER FEATURES (color, trim, etc.)
<b>CHICKEN COOP</b> <input type="checkbox"/> good <input type="checkbox"/> fair <input type="checkbox"/> poor <input type="checkbox"/> altered <input type="checkbox"/> ruins <input type="checkbox"/> N/A						
<b>CORNCRIB</b> <input type="checkbox"/> good <input type="checkbox"/> fair <input type="checkbox"/> poor <input type="checkbox"/> altered <input type="checkbox"/> ruins <input type="checkbox"/> N/A						
<b>GRANARY</b> <input type="checkbox"/> good <input type="checkbox"/> fair <input type="checkbox"/> poor <input type="checkbox"/> altered <input type="checkbox"/> ruins <input type="checkbox"/> N/A						
<b>HOG HOUSE</b> <input type="checkbox"/> good <input type="checkbox"/> fair <input type="checkbox"/> poor <input type="checkbox"/> altered <input type="checkbox"/> ruins <input type="checkbox"/> N/A						
<b>MACHINE SHED</b> <input type="checkbox"/> good <input type="checkbox"/> fair <input type="checkbox"/> poor <input type="checkbox"/> altered <input type="checkbox"/> ruins <input type="checkbox"/> N/A						
<b>MILK HOUSE</b> <input type="checkbox"/> good <input type="checkbox"/> fair <input type="checkbox"/> poor <input type="checkbox"/> altered <input type="checkbox"/> ruins <input type="checkbox"/> N/A						
<b>OUTHOUSE</b> <input type="checkbox"/> good <input type="checkbox"/> fair <input type="checkbox"/> poor <input type="checkbox"/> altered <input type="checkbox"/> ruins <input type="checkbox"/> N/A						
<b>SILO</b> <input type="checkbox"/> good <input type="checkbox"/> fair <input type="checkbox"/> poor <input type="checkbox"/> altered <input type="checkbox"/> ruins <input type="checkbox"/> N/A						
<b>WINDMILL</b> <input type="checkbox"/> tower <input type="checkbox"/> wheel <input type="checkbox"/> gearbox <input type="checkbox"/> tail <input type="checkbox"/> N/A						
<b>OTHER:</b> <input type="checkbox"/> good <input type="checkbox"/> fair <input type="checkbox"/> poor <input type="checkbox"/> altered <input type="checkbox"/> ruins <input type="checkbox"/> N/A						
<b>OTHER:</b> <input type="checkbox"/> good <input type="checkbox"/> fair <input type="checkbox"/> poor <input type="checkbox"/> altered <input type="checkbox"/> ruins <input type="checkbox"/> N/A						